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Title: Protocol Parser - Code Generator

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TRANSMITTAL OF FORMAL DRAWINGS

Please find attached:

(a) the formal drawings for this application Number of Sheets <u>43</u>

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For: Protocol Parser - Code Generator

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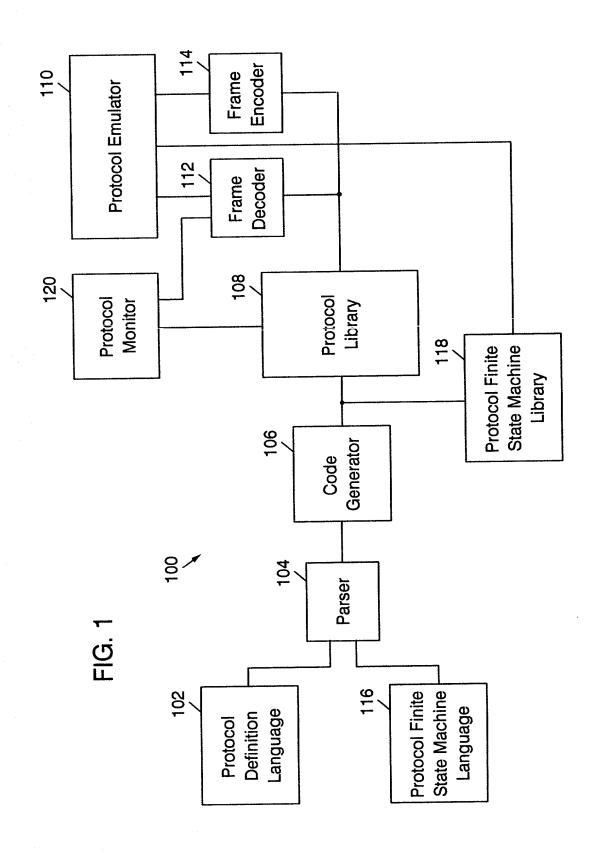
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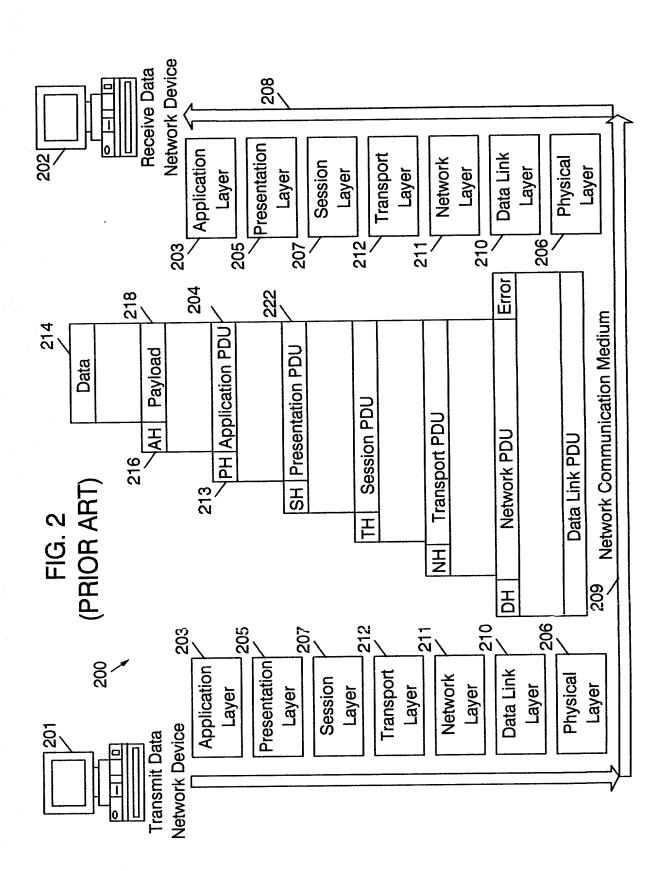
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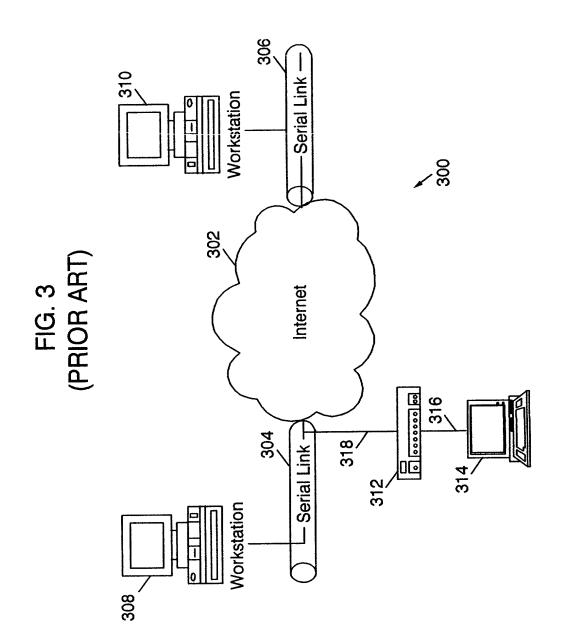
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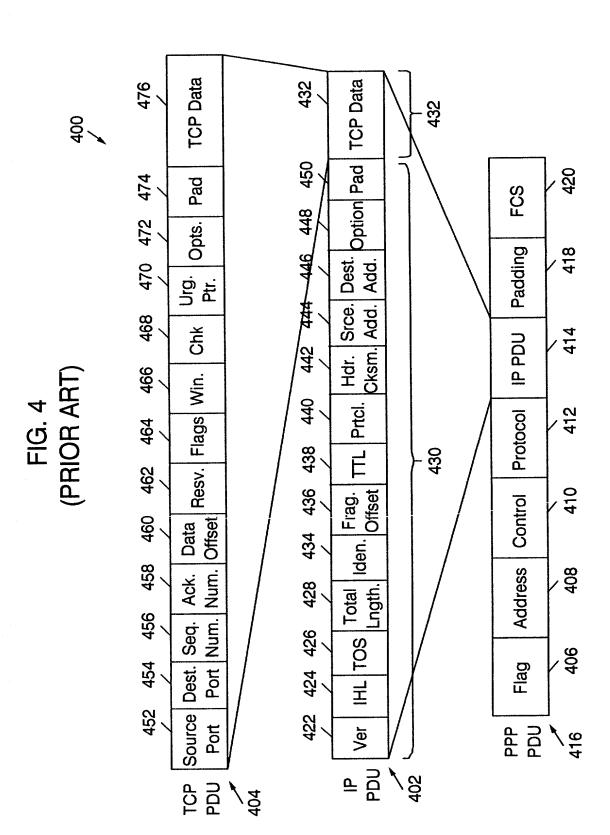
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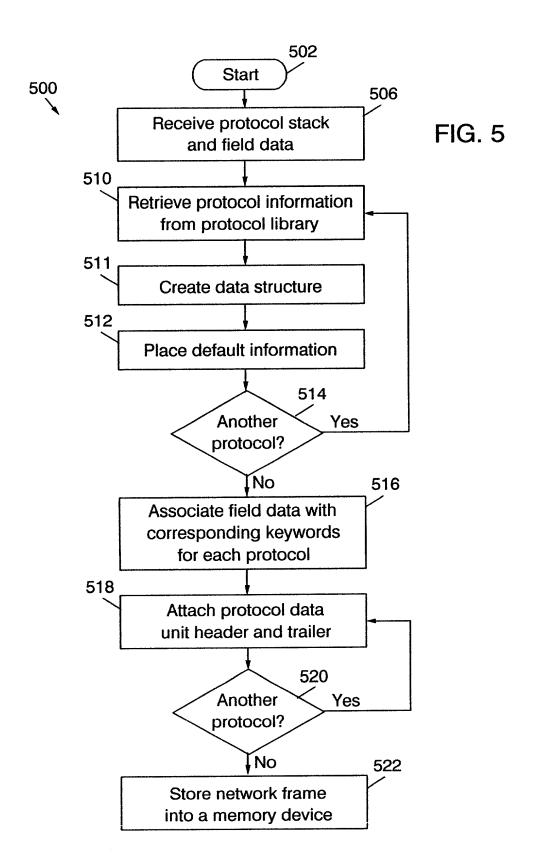




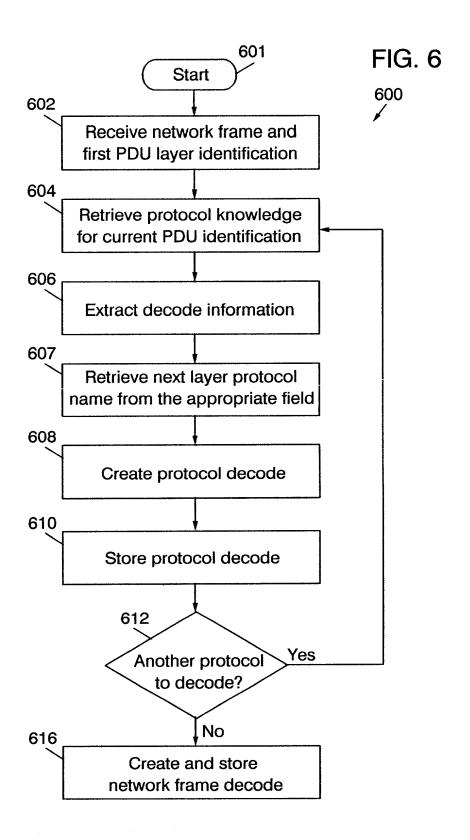




5/43 BENNETT ET AL. 230600-431



6/43 BENNETT ET AL. 230600-431



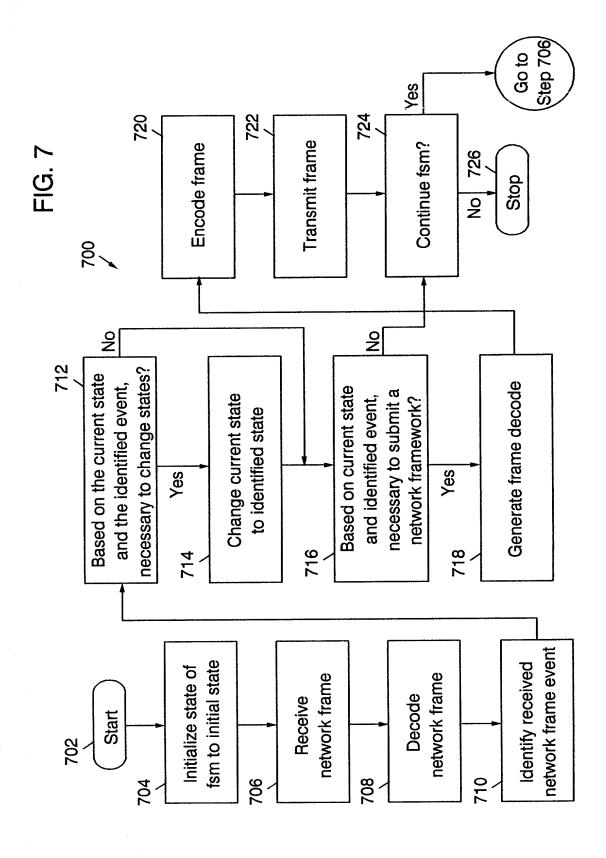


FIG. 8A

```
802
 protocol "IP" {// ----
        len=valueof(field "Total Length")*8
      minLen=20*8 //just header
   804 maxLen=65535*8
    header "IP Header"
     payload "IP Payload"
806
     header "IP Header" {// -----
810
      ✓ len=valueof(field "Header Length")*32
   812 field "Version"
                             818
   816 field "Header Length" /
      compound field "Type Of Service"
   814 field "Total Length"
                                            820
    824
     field "Identification" {len=16 default=291}

/ compound_field "Flags"

                                                         822
815 field "Fragment Offset" {len=13 desc="in 64 bits units"} / 826
     field "Time To Live" {len=8 default=30 desc="seconds"} <
   field "Protocol"
                             830
828 field "Header Checksum" /
   / field "Source IP Address" {len=32 display=ipv4 field_type=
832
            must encode}
   field "Destination IP Address" {
834
                len=32
                display=ipv4
                field type = must encode
         }
```

```
FIG. 8B
816
  repeat {
       len=valueof(field "Header Length") - 5 )*32//includes padding
     compound_field "Options"
    }
    field "Version" {
                len=4
                default=4
                possible_values={
       0,15:"Reserved"
        1-3:"Unassigned"
                6-14: "Unassigned"
    4:"IP Internet Protocol"
    5:"ST ST Datagram Mode"
    }}
    field "Header Length" {
                len=4
                minValue=5
                desc="in 32 bit units"
                default=eval fn(len, "IP", "IP Header", "/32")
    }
    field "Total Length" {
                minValue=20
                len=16
                desc="in octets include header length"
                default=eval_fn(len, "IP", "IP", "/8")
    field "Header Checksum" {
                len=16
                default=eval_fn(checksum, "IP", "IP Header")
                display=hex
    }
```

```
FIG. 8C
compound_field "Type Of Service" { // \cdot - - - -
           display=hex
           field "precedence" {
           len=3
           possible_values= {
```

```
0:"Routine"
1:"Priority"
2:"Immediate"
3:"Flash"
4:"Flash override"
5:"CRITIC/ECP"
6:"Internetwork Control"
7:"Network Control"
}}
field "Delay" {
len=1
            possible values={0:"normal" 1:"low"}}
field "Throughput" {
            len=1
possible_values={0:"normal" 1:"high"}}
field "Reliability" {
            len=1
possible_values={0:"normal" 1:"high"}}
field "Monetary Cost" {
            len=1
possible values={0:"normal" 1:"low"}}
field "Unused" {
            len=1
            possible_values={0:"valid"}}
}// end of field "Type of Service" ------
```

FIG. 8D

```
compound_field "Flags" {
            len=3
            display=hex
field "Reserved" {
            len=1
            possible_values={0:"valid"}}
field "Fragment" {
            len=1
            possible values={0:"May Fragment" 1:"Don't Fragment"}}
field "Fragments" {
            len=1
            possible values={0:"last" 1:"more"}}
}
compound field "Options" {// ----
    optional = (valueof(field "Header Length") > 5)
    compound_field "Option Tuple"
{
len=8;
display=hex
field "Copied Flag" {
            len=1
            possible_values={0:"not copied into all fragments
          0:"not copied into all fragments on fragmentation"
    1:"copied into all fragments on fragmentation"
}}
field "Option Class" {
            len=2
            possible_values={
            0:"control"
    1:"reserved for future use"
            2."debugging and measurement"
            3:"reserved for future use"
}}
```

FIG. 8E

```
field "Option Number" {
            len=5
            field type=mulopt_other_fld
            possible_values={
            0:"end of option list"
        1:"no operation"
            2:"security"
            3:"loose source routing"
       4:"internet timestamp"
            7:"record route"
        8:"stream ID"
            9:"strict source routing"
}}
switch(valueof(field "Option Number")){
 0:null
 1:null
 2:compound field "Security"
 3:compound_field "Loose Source Routing"
 9:compound_field "Strict Source Routing"
 7:compound field "Record Route"
 8:compound field "Stream ID"
 4:compound field "Internet Timestamp"
compound_field "Security" {
            len=80
            field "Security Length" {
                   len=8
                  possible values={0x0b:"valid"}}
```

FIG. 8F

```
field "Security: Security"
           field "Compartments" {len=16}
           field "Handling Restrictions" {len=16}
           field "Transmission Control Code" {len=24}
           field "Security Security" {
           len=16
           possible_values={
           0:"unclassified"
           0xf135:"confidential"
           0x0789a:"EFTO"
           0xbc4d:"MMMM"
           0x5e26:"PROG"
           0xaf13:"Restricted"
           0xd788:"Secret"
           0x6bc5:"Top Secret"
        0x35e2,0x9af1,0x4d78,0x24bd,0x135e,0x89af,0xc4d6,0xe26b:
           "Reserved for future use"
 }}
}
compound_field "Strict Source Routing" {
 len=(valueof(field "Strict Source Routing Length")-1*8
  field "Strict Source Routing Length" {len=8 }
 field "Strict Source Routing Pointer" {len=8 minValue=4}
 repeat {
  len=(valueof(field "Strict Source Routing Length")-3)*8
 field "source address" {len=32 display=ipv4}
}
```

FIG. 8G

```
compound field "Loose Source Routing" {
 len=(valueof(field "Loose Source Routing Length")-1*8
 field "Loose Source Routing Length" {len=8 }
  field "Loose Source Routing Pointer" {len=8 minValue=4}
 repeat {
  len=(valueof(field "Loose Source Routing Length")-3)*8
  field "source address" {len=32 display=ipv4}
  }
}
compound field "Record Routing" {
  len=(valueof(field "Record Routing Length")-1)*8
  field "Record Routing Length" {len=8 }
  field "Record Routing Pointer" {len=8 minValue=4}
repeat {
  len=(valueof(field "Record Routing Length")-3)*8
  field "source address" {len=32 display=ipv4}
}
 compound field "Stream ID" {
  len=24
  field "Stream ID Length" {
     len=8
              default=4
             possible_values=
                    0x04:"valid"
         }}
 field "ID" {len=16 default=4}
}
```

FIG. 8H

```
compound_field "Internet Timestamp" {
     field "Internet Timestamp Length" {len=8 }
     field "Internet Timestamp Pointer" {len=8 }
     field "Overflow" {
            len=4
      desc="number of IP modules that cannot register timestamps"
            }
     field "Flag" {
            len=4
            possible values=1
      0:"time stamps only, stored in consecutive 32-bit words"
      1:"each timestamp is preceded with internet address"
      3:"the internet address fields are prespecified"
     }}
   } // end of Internet Timestamp
} // end of field "option" ------
} // end of field "IP" - - - - - - - - - - - - -
field "Protocol" {
len=8
default=255
field type = mulopt_prtcl_fld
display=hex
possible values={ //-----
   0:"HOPOPT (IPv6 Hop-by-Hop Option)"
   1:"ICMP (Internet Control Message)"
   2:"IGMP (Internet Group Management)"
   3:"GGP (Gateway-to-Gateway)"
```

FIG. 81

```
4:"IP (IP in IP encapsulation)"
5:"ST (Stream)"
6:"TCP"
7:"CBT"
8:"EGP (Exterior Gateway Protocol)"
9:"IGP (any private interior gateway)"
10:"BBN-RCC-MON (BBN RCC Monitoring)"
11:"NVP-II (Network Voice Protocol)"
12:"PUP"
13:"ARGUS"
14:"EMCON"
15:"XNET (Cross Net Debugger)"
16:"CHAOS"
17:"UDP"
18:"MUX (Multiplexing)"
19:"DCN-MEAS (DCN Measurement Subsystems)"
20:"HMP (Host Monitoring)"
21:"PRM (Field Radio Measurement)"
22:"XNS-IDP (XEROX NS IDP)"
23:"TRUNK-1 (Trunk-1)"
24:"TRUNK-2 (Trunk-2)"
25:"LEAF-1 (Leaf-1)"
26:"LEAF-2 (Leaf-2)"
27:"RDP (Reliable Data Protocol)"
28:"IRTP (Internet Reliable Transaction)"
29:"ISO-TP4 (ISO Transport Protocol Class 4)"
30:"NETBLT (Bulk Data Transfer Protocol)"
31: "MFE-NSP (MFE Network Services Protocol)"
32:"MERIT-INP (MERIT Internodal Protocol)"
33:"SEP (Sequential Exchange Protocol)"
34:"3PC (Third Party Connect Protocol)"
35:"IDPR (Inter-Domain Policy Routing Protocol)"
36:"XTP (XTP)"
```

FIG. 8J

37:"DDP (Datagram Delivery Protocol)"

38:"IDPR-CMTP (IDPR Control Message Transport Protocol)"

39:"TP++ (TP++ Transport Protocol)"

40:"IL (IL Transport Protocol)"

41:"IPv6 (IPv6)"

42:"SDRP (Source Demand Routing Protocol)"

43:"IPv6-Route (Routing Header for IPv6)"

44:"IPv6-Frag (Fragment Header for IPv6)"

45:"IDRP (Inter-Domain Routing Protocol)"

46:"RSVP (Reservation Protocol)"

47:"GRE (General Routing Encapsulation)"

48:"MHRP (Mobile Host Routing Protocol)"

49:"BNA"

50:"ESP (Encap Security Payload for IPv6)"

51:"AH (Authentication Header for IPv6)"

52:"I-NLSP (Integrated Net Layer Security TUBA)"

53:"SWIPE (IP with Encryption)"

54:"NARP (NBMA Address Resolution Protocol)"

55:"MOBILE (IP Mobility)"

56:"TLSP (Transport Layer Security Protocol)"

57:"SKIP"

58:"IPv6-ICMP (ICMP for IPv6)"

59:"IPv6-NoNxt (No Next Header for IPv6)"

60:"IPv6-Opts (Destination Options for IPv6)"

61:"AHP (Any Host Internal Protocol)"

62:"CFTP (CFTP)"

63:"ALN (Any Local Network)"

64:"SAT-EXPAK (SATNET and Backroom EXPAK)"

65:"KRYPTOLAN (Kryptolan)"

66: "RVD (MIT Remote Virtual Disk Protocol)"

67:"IPPC (Internet Pluribus Field Core)"

68: "ADFS (Any Distributed File System)"

69: "SAT-MON (SATNET Monitoring)"

70:"VISA (VISA Protocol)"

FIG. 8K

71:"IPCV (Internet Field Core Utility)"

72: "CPNX (Computer Protocol Network Executive)"

73:"CPHB (Computer Protocol Heart Beat)"

74:"WSN (Wang Span Network)"

75:"PVP (Field Video Protocol)"

76: "BR-SAT-MON (Backroom SATNET Monitoring)"

77: "SUN-ND (SUN ND PROTOCOL-Temporary)"

78: "WB-MON (WIDEBAND Monitoring)"

79: "WB-EXPAK (WIDEBAND EXPAK)"

80:"ISO-IP (ISO Internet Protocol)"

81:"VMTP"

82:"SECURE-VMTP"

83:"VINES"

84:"TTP"

85:"NSFNET-IGP"

86:"DGP (Dissimilar Gateway Protocol)"

87:"TCF"

88:"EIGRP"

89:"OSPF"

90: "Sprite-RPC (Sprite RPC Protocol)"

91:"LARP (Locus Address Resolution Protocol)"

92:"MTP (Multicast Transport Protocol)"

93:"AX.25 (AX.25 Frames)"

94:"IPIP (IP-within-IP Encapsulation Protocol)"

95:"MICP (Mobile Internetworking Control Pro)"

96:"SCC-SP (Semaphore Communications Sec. Pro)"

97: "ETHERIP (Ethernet-within-IP Encapsulation)"

98:"ENCAP (Encapsulation Header)"

99:"APES (Any Private Encryption Scheme)"

100:"GMTP"

101:"IFMP (Ipsilon Flow Management Protocol)"

102:"PNNI (PNNI over IP)"

103:"PIM (Protocol Independent Multicast)"

104:"ARIS"

FIG. 8L

```
105:"SCPS"
    106:"QNX"
    107:"A/N (Active Networks)"
    108:"IPPCP (IP Payload Compression Protocol)"
    109:"SNP (Sitara Networks Protocol)"
    110: "Compaq-Peer (Compaq Peer Protocol)"
    111:"IPX-in-IP"
    112:"VRRP (Virtual Router Redundancy Protocol)"
    113: "PGM (PGM Reliable Transport Protocol)"
    114:"AHOP (Any 0-hop protocol)"
    115-254:"Unassigned"
    255 "Received"
 }} // end of field "protocol" · · · · - - - - - - - -
    } // end of field "IP header" -----
836
    payload "IP Payload" {// ----
     switch(valueof(field "Protocol")) {
  838
           1:protocol "ICMP"
    2:protocol "IGMP"
     6:protocol "TCP"
     17:protocol "UDP"
     46:protocol "RSVP"
     47:protocol "GRE"
     89.protocol "OSPF"
 } // end of packet "IP payload" ----
}
```

```
FIG. 9A
                                                                                                                                                                                                                                                                                                                                                        ||
||
||
                                                                                                                                                      II
                                                                                                                                                                                                                                                                                                                                                        II
                                                                                                                                                       11
                                                                                                                                                                                                                                                                                                                                                        11
                                                                                                                                                       11
                                                                                                                                                       II
                                                                                                                                                       II
                                                                                                                                                       11
                                                                                                                                                       // Don't die if we don't get a response
                                                                                                       // Treat 2nd OPEN as DOWN, UP
                                                                                                                          // Wait for peer to speak first
                                                                                                                                                                                                                                                                                                                                                                                                                                      TIMEOUT_POS_EVENT = 4;
                                                                         // ======= LCP Options
                                                                                                                                                                                                                                                     STOPPING_STATE = 5;
REQ_SENT_STATE = 6;
ACK_RCVD_STATE = 7;
                                                                                                                                                                                                                                                                                                                                                     // ======= LCP Events
                                                                                                                                                    //======== LCP States
                                                                                                                                                                                                    CLOSED_STATE = 2;
STOPPED_STATE = 3;
CLOSING_STATE = 4;
                                                                                                                                                                                                                                                                                                        ACK_SENT_STATE = 8;
                                                                                      int OPT_PASSIVE = 1;
int OPT_RESTART = 2;
int OPT_SILENT = 4;
                                                                                                                                                                                    STARTING STATE = 1;
                                                                                                                                                                                                                                                                                                                            OPENED_STATE = 9;
                                                                                                                                                                                                                                                                                                                                                                                    DOWN_EVENT = 1;
OPEN_EVENT = 2;
CLOSE_EVENT = 3;
                                                                                                                                                                   int INITIAL STATE = 0;
                                                                                                                                                                                                                                                                                                                                                                    int UP_EVENT = 0;
                                              Constants
                                                                                                                                                                                                                                                                                          ≓
                                                                                                                                                                                                                                                                         <u>≓</u>
                                                                                                                                                                                                                      ij
```

FIG. 9B

```
STARTING_STATE
                                                                                                                                                                                                                                                                                                                                               CLOSED STATE
                                                                                                                                                                                                                                                                                                       924
                                                                                t RCV_TERM_REQ_EVENT = 10;
t RCV_TERM_ACK_EVENT = 11;
t RCV_UNKN_CODE_EVENT = 12;
t RCV_CODE_REJECT_POS_EVENT = 13;
t RCV_CODE_REJECT_NEG_EVENT = 14;
t RCV_CODE_REJECT_NEG_EVENT = 14;
t RCV_ECHO_REQ_REPLY_EVENT = 15;
                                                                                                                                                                                                         t TIMEOUT_NEG_EVENT = 5;
t RCV_CFG_REQ_POS_EVENT = 6;
t RCV_CFG_REQ_NEG_EVENT = 7;
t RCV_CFG_ACK_EVENT = 8;
t RCV_CFG_NACK_EVENT = 9;
                                                                                                                                                                                                      // ======= Transition Constants
                                                                                                                                                                                                                   int TRANSITION_CNST_FALSE = 0: int TRANSITION_CNST_TRUE = 1:
                                                                                                                                                                                                                                                                                                                             926 {

—UP_EVENT -

—OPEN_EVENT InitialStOpenEvent
                                                                                                                                                                                                                                                                                                      904
--state INITIAL_STATE
                                                                                                                                                                                                                                                            902
-- fsm "LCP"
                                                                                                                                                                                                                                                                                                                                                                                              } // INITIAL
                                  ***
                                                                                                                                                     ij
```

```
INITIAL_STATE
                                                                                                                                       TRANSITION_CNST_FALSE: StareingStUpEvEnabledSilentFalse
                                                                                        TRANSITION_CNST_TRUE: StareingStUpEvEnabledSilentTrue STOPPED_STATE
               FIG. 9C
                                                                             switch (enabledSilent())
                                                                                                                                                                                                                                                                                                                    switch (enabledSilent())
           state STARTING_STATE
                                                                                                                                                                                                                                                 > state CLOSED_STATE
                                                                                                                                                         REQ_SENT_STATE
                                                                                                                                                                                                      CLOSE_EVENT
                                                                                                                                                                                                                            } // STARTING
                                                                                                                                                                                                                                                                            DOWN_EVENT
                                        UP_EVENT
                                                                                                                                                                                                                                           806
806
906
```

SilentTRUE FIG. 9D		CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE	STARTING_STATE	arTRUE STOPPED_STATE
ClosedStOpenEvEnabledSilentTRUE	: ClosedStOpenEvEnabledSilentFALSE	ClosedStRcvCfgReqPosEv ClosedStRcvCfgReqNegEv ClosedStRcvCfgAckEv ClosedStRcvCfgNackEv RcvCodeRejectPosEv ClosedStRcvCodeRejectNegEv RcvEchoReqReplyEv	StoppedStDownEv	StoppedStOpenEvEnabledRestartTRUE
\ TRANSITION_CNST_TRUE: STOPPED_STATE\	TRANSITION_CNST_FALSE: REQ_SENT_STATE \ }	RCV_CFG_REQ_POS_EVENT RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT	910 —state STOPPED_STATE { DOWN_EVENT OPEN_EVENT	\ \ TRANSITION_CNST_TRUE: \

FIG. 9F

CLOSE_EVENT RCV_CFG_REQ_POS_EVENT RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT } // STOPPED 912 State CLOSING_STATE { Down_EVENT OPEN_EVENT TIMEOUT_POS_EVENT TIMEOUT_NEG_EVENT TIMEOUT_NEG_EVENT RCV_TERM_ACK_EVENT	StoppedStRcvCfgReqPosEv StoppedStRcvCfgReqNegEv StoppedStRcvCfgAckEv StoppedStRcvCfgNackEv RcvCodeRejectPosEv StoppedStRcvCodeRejectNegEv RcvEchoReqReplyEv ClosingStDownEv ClosingStOpenEv ClosingStTimeoutPosEv ClosingStTimeOutPosEv ClosingStTimeNegEv ClosingStTimeNegEv	CLOSED_STATE ACK_SENT_STATE REQ_SENT_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE STOPPED_STATE CLOSING_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE
RCV_CODE_REJECT_POS_EVENT	RcvCodeRejectPosEv	CLOSING_STATE
RCV_CODE_REJECT_NEG_EVENT	RcvCodeRejectNegEv	CLOSED_STATE
RCV_ECHO_REQ_REPLY_EVENT	RcvEchoReqReplyEv	CLOSING_STATE
} // CLOSING		

FIG. 9F	Ev STARTING_STATE CLOSING STATE				egEv STATE	IyEv STOPPING_STATE		
	StoppingStDownEv -	StoppingStTimeoutPosEv	StoppingStRcvTermAckEv	RcvCodeRejectPosEv	RcvCodeRejectNegEv	RcvEchoReqReplyEv		
914 	DOWN_EVENT	TIMEOUT_POS_EVENT	RCV TERM ACK EVENT	RCV_CODE_REJECT_POS_EVENT	RCV_CODE_REJECT_NEG_EVENT	RCV_ECHO_REQ_REPLY_EVENT	} // STOPPING	916 state REQ_SENT_STATE

ReqSentStRcvCfgReqNegEv ReqSentStRcvCfgReqPosEv ReqSentStRcvCfgNackEv ReqSentStTimeoutPosEv **ReqSentStRcvCfgAckEv ReqSentStTimeNegEv RcvCodeRejectNegEv RcvCodeRejectPosEv RcvEchoReqReplyEv** ReqSentStDownEv **ReqSentStCloseEv**

CLOSE_EVENT DOWN EVENT

REQ_SENT_STATE STOPPED_STATE ACK_SENT_STATE REQ_SENT_STATE ACK_RCVD_STATE REQ_SENT_STATE REQ_SENT_STATE REQ_SENT_STATE STARTING_STATE STOPPED_STATE CLOSING_STATE TIMEOUT_POS_EVENT
TIMEOUT_NEG_EVENT
RCV_CFG_REQ_POS_EVENT
RCV_CFG_REQ_NEG_EVENT
RCV_CFG_ACK_EVENT
RCV_CFG_NACK_EVENT
RCV_CFG_NACK_EVENT
RCV_CFG_NACK_EVENT RCV_CODE_REJECT_NEG_EVENT

RCV_ECHO_REQ_REPLY_EVENT

} // REQ_SENT_STATE

FIG. 9G

AckRcvdStDownEv AckRcvdStCloseEv AckRcvdStTimeoutPosEv AckRcvdStTimeNegEv AckRcvdStRcvCfgReqNegEv AckRcvdStRcvCfgAckEv AckRcvdStRcvCfgAckEv AckRcvdStRcvTermReqEv - T RcvCodeRejectPosEv RcvEchoReqReplvEv RcvEchoReqReplvEv	918 state ACK_RCVD_STATE {		5
AckRevdStCloseEv AckRevdStTimeoutPosEv AckRevdStTimeNegEv AckRevdStRevCfgReqPosEv SVENT AckRevdStRevCfgReqNegEv AckRevdStRevCfgAckEv IT AckRevdStRevCfgNackEv IT - ENT OS_EVENT RevCodeRejectPosEv EG_EVENT RevCodeRejectNegEv AckRevdStRevTermReqEv T - T - RevCodeRejectPosEv FVENT RevCodeRejectNegEv	WN_EVENT	AckRcvdStDownEv	STARTING_STATE
AckRcvdStTimeoutPosEv AckRcvdStTimeNegEv VENT AckRcvdStRcvCfgReqPosEv VENT AckRcvdStRcvCfgReqNegEv IT AckRcvdStRcvCfgNackEv IT AckRcvdStRcvTermReqEv IT - ENT - CS_EVENT RcvCodeRejectPosEv EG_EVENT RcvCodeRejectNegEv Y EVENT RcvEchoReaReplvEv	OSE EVENT	AckRcvdStCloseEv	CLOSING_STATE
AckRcvdStTimeNegEv VENT AckRcvdStRcvCfgReqPosEv VENT AckRcvdStRcvCfgReqNegEv IT AckRcvdStRcvCfgNackEv IT AckRcvdStRcvTermReqEv IT - AckRcvdStRcvTermReqEv IT - AckRcvdStRcvTermReqEv ENT - AckRcvdStRcvTermReqEv ENT - AckRcvdStRcvTermReqEv ENT - AckRcvdStRcvTermReqEv Y EVENT RcvCodeRejectPosEv Y EVENT RcvCodeRejectNegEv		AckRcvdStTimeoutPosEv	REQ_SENT_STATE
IVENT AckRcvdStRcvCfgReqPosEv IVENT AckRcvdStRcvCfgReqNegEv AckRcvdStRcvCfgNackEv IT AckRcvdStRcvCfgNackEv IT AckRcvdStRcvTermReqEv IT - ENT - ENT - ENT - EG_EVENT RcvCodeRejectPosEv EG_EVENT RcvCodeRejectNegEv Y EVENT RcvEchoReaReplvEv		AckRcvdStTimeNegEv	STOPPED_STATE
IVENT AckRevdStRevCfgReqNegEv AckRevdStRevCfgAckEv IT AckRevdStRevCfgNackEv IT AckRevdStRevTermReqEv IT - ENT - ENT - ENT - EG_EVENT RevCodeRejectPosEv EG_EVENT RevCodeRejectNegEv Y_EVENT RevEchoReaReplvEv	VENT	AckRcvdStRcvCfgReqPosEv	OPENED_STATE
AckRcvdStRcvCfgAckEv IT AckRcvdStRcvCfgNackEv IT - AckRcvdStRcvTermReqEv IT		AckRcvdStRcvCfgReqNegEv	ACK_RCVD_STATE
IT AckRcvdStRcvCfgNackEv IT AckRcvdStRcvTermReqEv IT - ENT - ENT - OS_EVENT RcvCodeRejectPosEv EG_EVENT RcvCodeRejectNegEv Y EVENT RcvEchoReqReplvEv	V_CFG_ACK_EVENT	AckRcvdStRcvCfgAckEv	REQ_SENT_STATE
AckRcvdStRcvTermReqEv - IT - S_EVENT RcvCodeRejectPosEv G_EVENT RcvCodeRejectNegEv EVENT RcvEchoReaReplvEv	V_CFG_NACK_EVENT	AckRcvdStRcvCfgNackEv	REQ_SENT_STATE
IT - S_EVENT RcvCodeRejectPosEv G_EVENT RcvCodeRejectNegEv EVENT RcvEchoReaReplvEv	V_TERM_REQ_EVENT	AckRcvdStRcvTermReqEv	REQ_SENT_STATE
JT - SEVENT RCVCodeRejectPosEv G_EVENT RCVCodeRejectNegEv G_EVENT RCVECHOREQREDIVEV	V_TERM_ACK_EVENT	ı	REQ_SENT_STATE
RcvCodeRejectPosEv RcvCodeRejectNegEv RcvEchoReqReplvEv	V UNKN CODE EVENT		ACK_RCVD_STATE
RcvCodeRejectNegEv RcvEchoRegReplvEv	V_CODE_REJECT_POS_EVENT	RcvCodeRejectPosEv	REQ_SENT_STATE
RcvEchoRegReplvEv	V_CODE_REJECT_NEG_EVENT	RcvCodeRejectNegEv	STOPPED_STATE
	RCV_ECHO_REQ_REPLY_EVENT	RcvEchoReqReplyEv	ACK_RCVD_STATE

STARTING_STATE CLOSING_STATE ACK_SENT_STATE STOPPED_STATE

AckSentStTimeoutPosEv **AckSentStTimeNegEv**

DOWN_EVENT CLOSE_EVENT TIMEOUT_POS_EVENT TIMEOUT_NEG_EVENT

920 - state ACK_SENT_STATE

} // ACK_RCVD_STATE

AckSentStDownEv AckSentStCloseEv

OPENED_STATE

TRANSITION_CNST_TRUE: OpenedStOpenEvEnabledRestartTRUE

AckSentStRcvCfgReqPosEv ACK_SENT_STATE	AckSentStRcvCfgReqNegEv REQ_SENT_STATE	AckSentStRcvCfgAckEv OPENED_STATE	AckSentStRcvCfgNackEv ACK_SENT_STATE	AckSentStRcvTermReqEv REQ_SENT_STATE	RcvCodeRejectPosEv ACK_SENT_STATE	RcvCodeRejectNegEv STOPPED_STATE	RcvEchoReqReplyEv ACK_SENT_STATE			OpenedStDownEv STARTING_STATE		
RCV_CFG_REQ_POS_EVENT AC			-		SEVENT			} // ACK_SENT_STATE	922 state OPENED_STATE		OPEN_EVENT	switch(enabledRestart ())

28/43 BENNETT ET AL 230600-431

FIG. 91

CLOSE_EVENT
RCV_CFG_REQ_POS_EVENT
RCV_CFG_ACK_EVENT
RCV_CFG_NACK_EVENT
RCV_CFG_NACK_EVENT
RCV_TERM_REQ_EVENT
RCV_TERM_ACK_EVENT
RCV_CODE_REJECT_POS_EVENT
RCV_CODE_REJECT_NEG_EVENT
RCV_CODE_REJECT_NEG_EVENT
RCV_ECHO_REQ_REPLY_EVENT

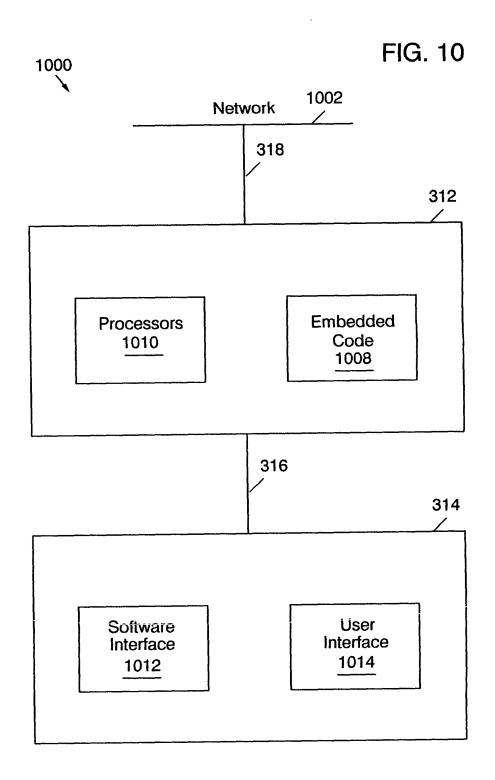
OpenedStCloseEv
OpenedStCfgReqPosEv
OpenedStRcvCfgReqNegEv
OpenedRcvCfgAckEv
OpenedStRcvCfgNackEv
OpenedStRcvTermReqEv
OpenedStRcvTermAckEv
RcvCodeRejectPosEv
OpenedStRcvCodeRejectNegEv

CLOSING STATE
ACK_SENT_STATE
REQ_SENT_STATE
REQ_SENT_STATE
REQ_SENT_STATE
STOPPING_STATE
OPENED_STATE
OPENED_STATE
OPENED_STATE

} // OPENED_STATE

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29/43 BENNETT ET AL. 230600-431



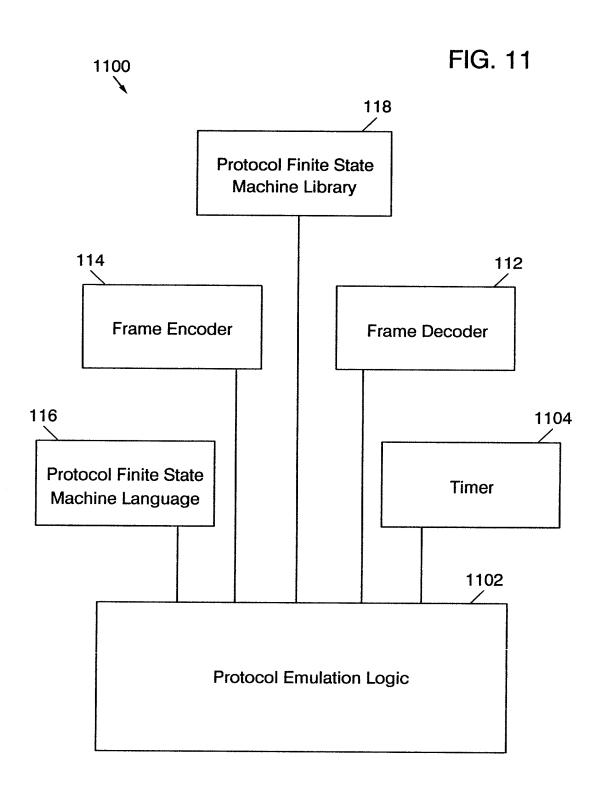


FIG. 12A

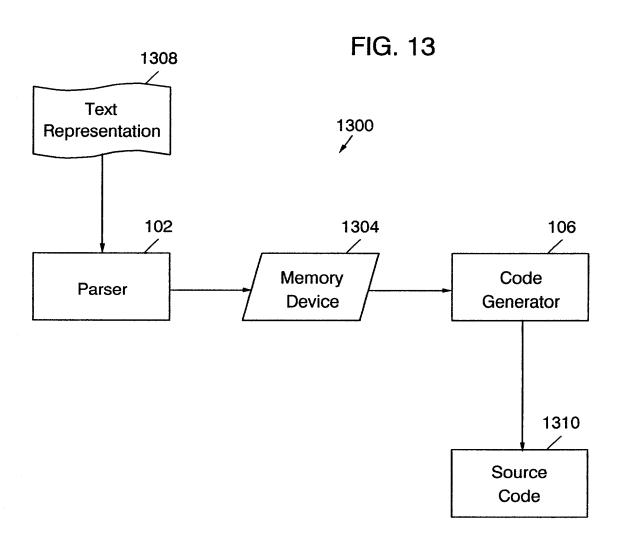
	1202					
Events	State 0 Initial	1 Starting	2 Closed	3 Stopped	4 Closing	5 Stopping
Up Down Open Close TO+	2 - 1 0 -	tc1,6 - 1 0	- 0 tc1,3/tc2,6 2 -	- 1 tc3,3r 2	- 0 5r 4	- 1 5r 4 5
TO-	-	-	-	-	2	3
RCR+ RCR- RCA RCN	- - - -	- - -	2 2 2 2	8 6 3 3	4 4 4 4	5 5 5 5
RTR RTA	-	-	2 2	3 3	4 2	5 3
RUC RXJ+ RXJ-	- - -	- - -	2 2 2	3 3 3	4 4 2	5 5 3
RXR	i -	-	2	3	4	5

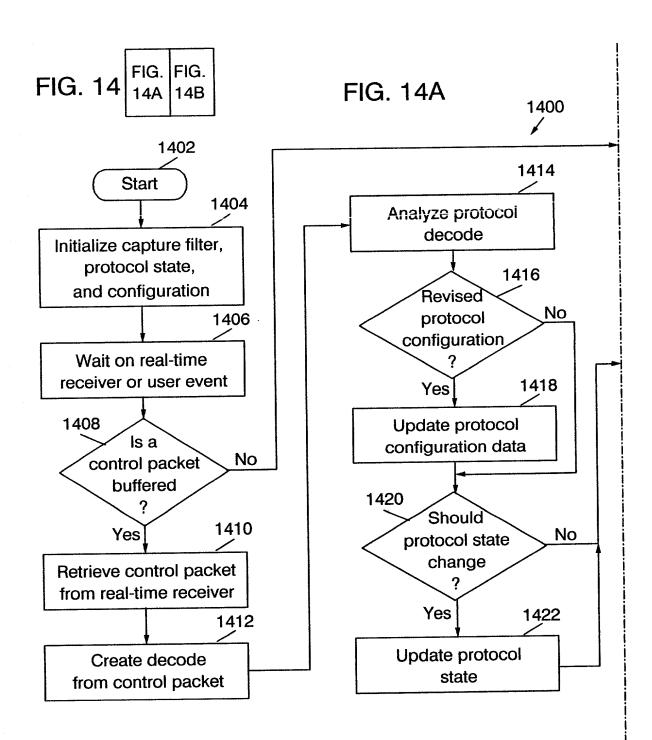
	1204	FIG	i. 12B	
	l State			
	i 6	7	8	9
Events	Req-Sent	Ack-Rcvd	Ack-Sent	Opened
Up	-	-	-	-
Down	! 1	1	1	1
Open	, i 6	7	8	tc3,9r
Close	4	4	4	4
TO+	l i 6	6	8	-
TO-	i 3p	3p	3р	-
RCR+	8	9	8	8
RCR-	1 6	7	6	6
RCA	¦ 7	6	9	6
RCN	6	6	8	6
RTR	6	6	6	5
RTA	6	6	8	6
RUC	6	7	8	9
RXJ+	¦ 6	6	8	9
RXJ-	3	3	3	5
RXR	6	7	8	9

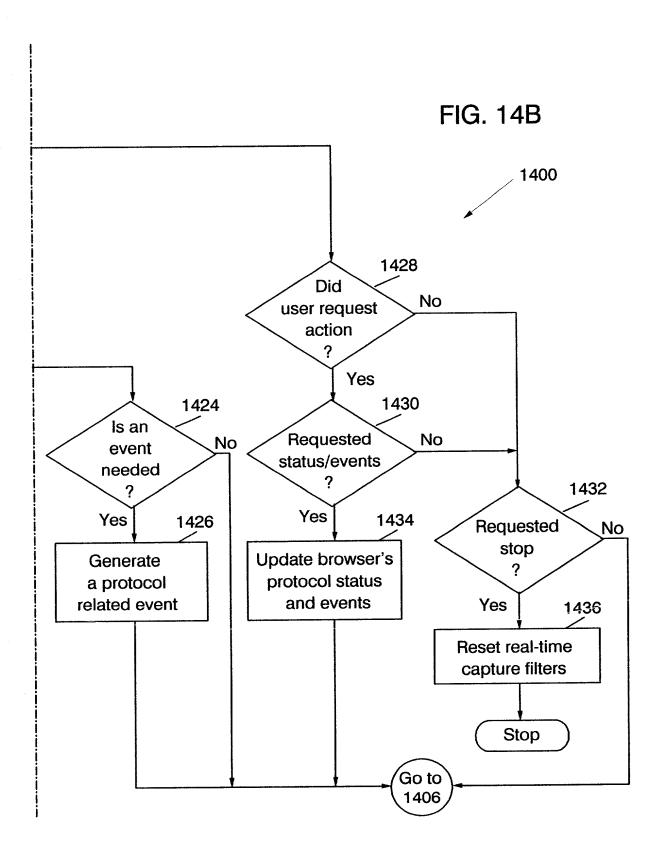
- [P] Passive option
- [r] Restart option
- [s] Silent option

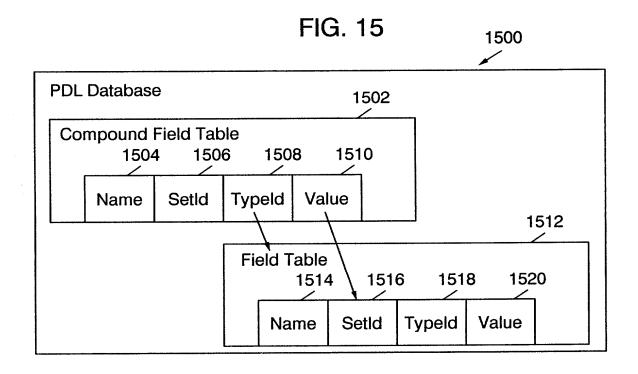
// Transition conditions

- tc1 (enabledSilent() == TRUE)
- tc2 (enabledSilent() == FALSE)
- tc3 (enabledRestart() == TRUE)









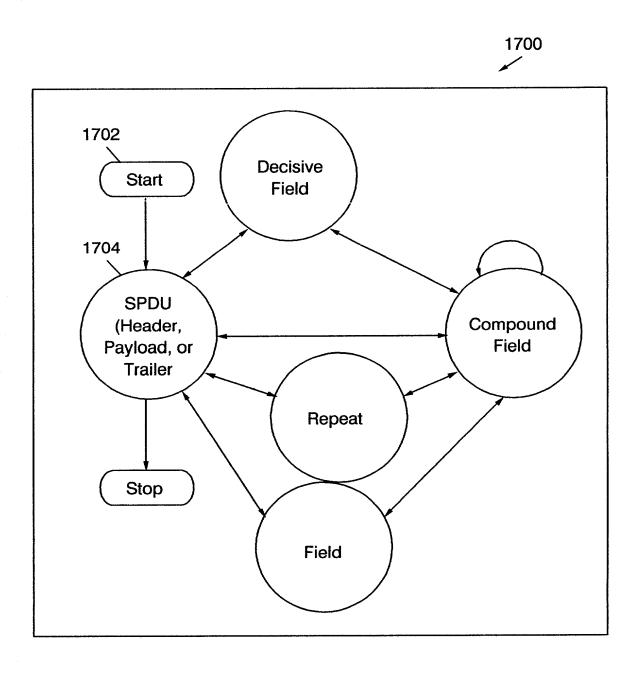
1802 Field State State Hash Table **FunctionPointer Typeld** For (each element in SetId) { (*fieldStartFunction)() Start(0) TypeId = getTypeId() func = getCodeGenFunc(TypeId) PossibleVal(8) (*possibleValFunction)() (*func)(); // Generate code (*fieldEndFunction)() End(0) 1804 1806

FIG. 18

1800

			FIG. 16		1600
	1602	2 1604	1606	1608	
1610	Typeld	TypeName	TableName	Туре	Comment
Y	0	Start		Control	
	0	ProtocolNames	ProtocolNames		
	1	Protocol	Protocol	Compound	
	2	Header	Header	Compound	
	3	Payload	Payload	Compound	
	4	Trailer	Trailer	Compound	
	5	CompountField	CompountField	Compound	
	6	Repeat	Repeat	Compound	
	7	Switch	Switch	Compound	
	8	PossibleValues	PossibleValues	Attribute	
	9	Field	Field	Simple	
	10	Len	Len	Attribute	
	11	MinLen	Len	Attribute	
	12	MaxLen	Len	Attribute	
	13	Display	Display	Attribute	
	14	Encode	Encode	Attribute	
	15	Default	Default	Attribute	
	16	Break	Len	Attribute	
	17	Optional	Len	Attribute	
	18	Offset	Len	Attribute	
	19	Name	Name	Attribute	
	20	Description	Description	Attribute	
1612	21	String	String		
	22	End	End	Control	
	23	DecisiveField	Field	Simple	
	24	FieldType	Attribute	Attribute	
	28	MinVal	Attribute	Attribute	
	29	MaxVal	Attribute	Attribute	
	30	Count	Len	Attribute	

FIG. 17



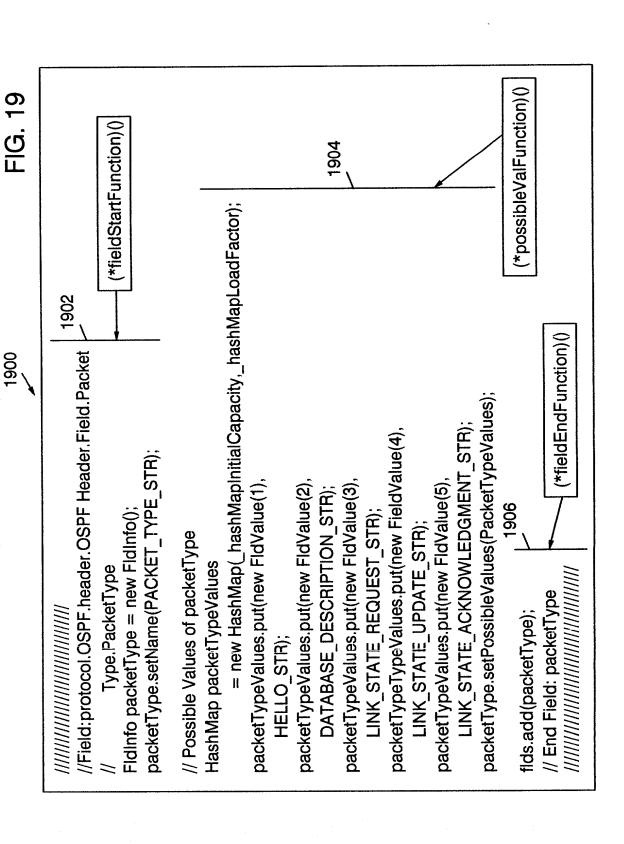


FIG. 20

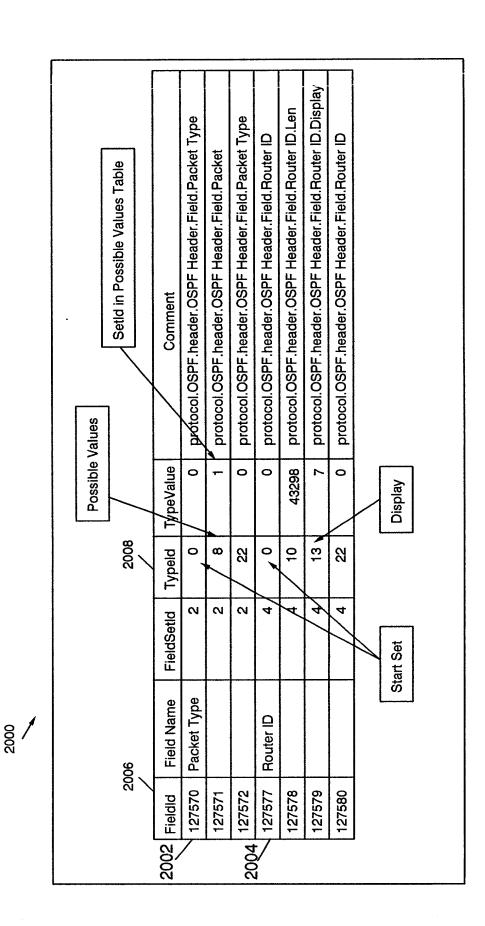


FIG. 21

Protocol	Status	Time	Mode
LCP	Open	09/04/00 08:01:03 AM	Emulate
IPCP	Negotiating	09/04/00 08:01:07 AM	Monitor
MPLSCP	Closed	09/04/00 08:01:05 AM	Monitor
RSVP	N/a	09/04/00 08:01:00 AM	Disabled

FIG. 22

	Rx1	Rx2
Current Status	Open	Negotiating
Loop-back	No	No
Unanswered Echo Requests	0	0
Maximum Receive Unit	512	1500
Asynchronous Character Map	0	0
Authentication Protocol	Unknown	Unknown
Quality Protocol	N/a	N/a
Protocol Field Compression	Off	Off
Address/Control Field Compression	Off	Off
Magic Number	0xFF	0x1FF
FCS Alternative	CCITT 32-bit	CCITT 32-bit

FIG. 23 FIG. 23B FIG. 23B

FIG. 23A

Time	Recvr	Protocol	Protocol MsgType	Event	Synopsis
09/04/00	<u>×</u>	LCP	ConfigRed	Protocol	ACComp:On, Pcomp:On, Magic.0x1ab82049
08:01:01 AM				Negotiating	
09/04/00	Rx2	LCP	ConfigAck	Open	ACComp:On, Pcomp:On, Magic.0x4e3d9123
08:01:01 AM				Protocol	
09/04/00	RZ	LCP	ConfigRed	Protocol	ACComp:On, Pcomp:On, Magic.0x1ab82049
08:01:02 AM				Negotiating	
09/04/00	X	LCP	ConfigAck	Open	ACComp:On, Pcomp:On, Magic.0x1ab82049
08:01:03 AM				Protocol	
09/04/00	Rx2	IPCP	ConfigReq Protocol	Protocol	Local IP: 198.85.38.199
08:01:04 AM				Negotiating	
09/04/00	<u>R</u>	IPCP	ConfigAck Open	Open	Local IP: 198.85.38.199
08:01:06 AM				Protocol	
09/04/00	Px1	IPCP	ConfigRed	Protocol	Local IP: 198.85.34.35
08:01:06 AM				Negotiating	
09/04/00	Rx2	IPCP	ConfigAck Open	Open	Local IP: 198.85.34.35
08:01:06 AM				Protocol	
09/04/00	Rx2	MPLSCP	MPLSCP ConfigRed	Protocol	
08:01:10 AM				Negotiating	
09/04/00	Rx2	MPLSCP	MPLSCP TermReq	Close	
08:01:12 AM				Protocol	
09/04/00	Rx1	RSVP	Rx1	<u>X</u>	Resv Request <session: 198.85.34.45="" port<="" td="" udp=""></session:>
08:11:01 AM					14>

09/04/00	X	RSVP	X	EX.	Resv Confirm <session: 198.85.34.45="" port<="" td="" udp=""></session:>
08:11:03 AM					. 14>
09/04/00	Rx2	RSVP	Rx2	Rx2	Path Request <session: 198.85.38.199="" port<="" td="" udd=""></session:>
08:11:04 AM					0x82A>
09/04/00	Px1	RSVP	RX1	Px1	Resv Error <session: 198.85.38.199="" port<="" td="" udp=""></session:>
08:11:06 AM					0x82A>
09/04/00	Rx2	RSVP	RX2	Rx2	Path Request <session: 198.85.38.199="" port<="" td="" udp=""></session:>
09:21:10 AM					0x82A>
09/04/00	Rx2	RSVP	Rx2	Rx2	Resv Confirm < session: 198.85.38.199 UPD port
09:21:12 AM					0x82A>
09/04/00	Rx1	RSVP	Fx1	Px1	Path Tear <session: 14="" 198.85.34.45="" port="" upd=""></session:>
09:21:30 AM					
09/04/00	Rx2	RSVP	Rx2	Rx2	Resv Tear <session: 14="" 198.85.34.45="" port="" upd=""></session:>
09:21:32 AM					
09/04/00	Rx2	RSVP	RX2	Rx2	Resv Tear <session: 14="" 198.85.34.45="" port="" upd=""></session:>
09:21:32 AM					
09/04/00	Rx1	IPCP	TermRed	Close	
11:44:30 PM				Protocol	
09/04/00	쭚	IPCP	TermAck	Close	
11:44:31 PM				Protocol	
09/04/00	X	CCP	TermRed	Close	
11::44:32 PM				Protocol	
09/04/00	RX2	LCP	TermAck	Close	
11:44:33 PM				Protocol	

FIG. 23B